

What is claimed is:

SUB A17

1. A gaming apparatus comprising:
a portable biometric data storage device storing first biometric data for at least a first
user;
a gaming terminal, configured for playing at least first game;
5 a reader, coupled to the gaming terminal which receives said first biometric data stored
on said biometric data storage device;
a biometric measurement device for measuring biometric data of a user to provide
measured biometric data; and
a comparator for comparing said measured biometric data to said first biometric data and
10 outputting at least a first notification if there is an absence of match.

2. Apparatus as claimed in Claim 1, wherein:
said biometric data storage device is provided in a card having a thickness less than about
0.05 inches.

3. Apparatus as claimed in Claim 2, wherein:
said card includes a microprocessor.

4. Apparatus as claimed in Claim 2, wherein:
said card is a debit card.

5. Apparatus as claimed in Claim 2, wherein:
said card further stores the current account balance for an account established for said
first user.

6. Apparatus as claimed in Claim 1, wherein:
said biometric measurement device is selected from among:
a thumb print scanner;

a fingerprint scanner;

a retina scanner;

a iris scanner;

an ear scanner;

a voice data sensor;

a facial scanner; or

an infrared scanner.

7. A gaming terminal comprising:

at least a first control device which initiates or controls playing of a game;

at least a first output device which outputs results of game play;

a biometric measurement device which obtains biometric measured information relating to a prospective game player;

a microprocessor which compares said measured biometric information to stored biometric information;

said microprocessor configured to charge wagers, in connection with said game, against a pre-established account only if said measured biometric information sufficiently closely matches said stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token handling or currency handling equipment.

8. A gaming method comprising:

storing first biometric data for at least a first user in a portable biometric data storage device;

a gaming terminal;

coupling a reader to a gaming terminal, configured for playing at least first game, wherein said reader receives said first biometric data stored on said biometric data storage device;

measuring biometric data of a user to provide measured biometric data; and

comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

9. A method as claimed in Claim 8, wherein:
said step of storing includes storing in a card having a thickness less than about 0.05 inches.

10. A method as claimed in Claim 9, wherein:
said card includes a microprocessor.

11. A method as claimed in Claim 9, wherein:
said card is a debit card.

12. A method as claimed in Claim 8, further comprising
storing, on said biometric data storage device, the current account balance for an account established for said first user.

13. A method as claimed in Claim 8, wherein:
said step of measuring includes a step selected from among:
scanning a thumb print;
scanning a fingerprint;
scanning a retina;
scanning an iris;
scanning an ear;
sensing voice data; or
scanning a face.

14. A gaming method comprising:
initiating or controlling playing of a game using at least a first control device;

outputting results of game play using at least a first output device;
obtaining biometric measured information relating to a prospective game player
5 using a biometric measurement device ;
comparing said measured biometric information to stored biometric information;
charging wagers, in connection with said game, against a pre-established account
only if said measured biometric information sufficiently closely matches said stored biometric
information; and
10 wherein said gaming terminal is provided in the absence of coin handling, token
handling or currency handling equipment.

15. A gaming apparatus comprising:
portable means for storing first biometric data for at least a first user;
gaming terminal means for playing at least first game;
reader means for receiving said first biometric data stored on said portable means for
storing;
means for measuring biometric data of a user to provide measured biometric data; and
means for comparing said measured biometric data to said first biometric data and
outputting at least a first notification if there is an absence of match.

16. Apparatus as claimed in Claim 15, wherein:
said means for storing is provided in a card having a thickness less than about 1/4 inch.

17. Apparatus as claimed in Claim 15, wherein:
said means for storing includes a microprocessor.

18. Apparatus as claimed in Claim 15, wherein:
said means for storing further stores the current account balance for an account
established for said first user.

19. Apparatus as claimed in Claim 15, wherein:
said means for measuring is selected from among:

a thumb print scanner means;

a fingerprint scanner means;

a retina scanner means;

a iris scanner means;

an ear scanner means;

a voice data sensor means; or

a facial scanner means.

20. A gaming terminal comprising:

means for initiating or controlling playing of a game;

means for outputting results of game play;

means for obtaining biometric measured information relating to a prospective
game player;

means for comparing said measured biometric information to stored biometric
information;

means for charging wagers, in connection with said game, against a pre-
established account only if said measured biometric information sufficiently closely matches said
stored biometric information; and

wherein said gaming terminal is provided in the absence of coin handling, token
handling or currency handling equipment.

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